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# WebRTC Testing: State of the Art ICSOFT 2017

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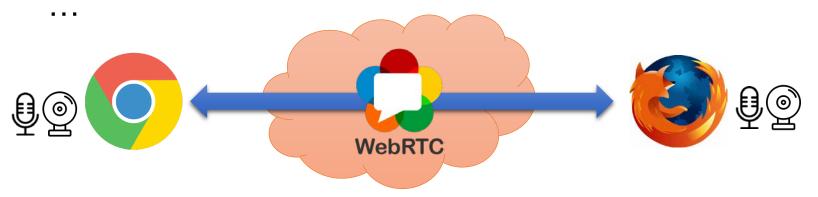


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- WebRTC is the set umbrella term for a number of novel technologies having the ambition of bringing high-quality *Real Time Communications* to the Web
  - W3C (JavaScript APIs): getUserMedia, PeerConnection, DataChannels
  - IETF (protocol stack): ICE, SDP, TURN, STUN, DTLS,



# 1. Introduction



- Strong rate of growth of WebRTC since its inception 2011
  - IP video traffic will be 82 percent of all consumer Internet traffic by 2020 (Cisco Index, 2016)
  - 7 billion devices compliant WebRTC by 2020 (Sal and Rebbeck, 2014)
- It is imperative to have a strategy in place in order to assess WebRTC
- Nevertheless, testing WebRTC based application in a consistently automated fashion is a challenging problem

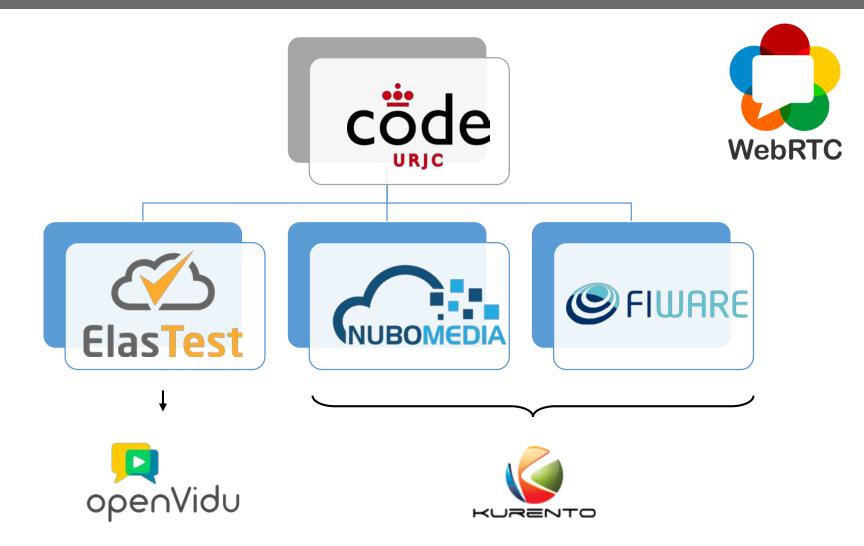
# 1. Introduction



- Objective: survey the state of the art of testing for WebRTC-based applications
- This survey aggregates 3 different sources of information:
  - **1. Scientific papers** and articles in peer-reviewed journals, magazine, and international conferences
  - 2. Public available **WebRTC testing tools**, both commercial and open source
  - 3. Contributions available in the so-called "*grey literature*" (technical reports, white papers, newsletters, blogs, etc.)

#### 2. Background







- Search engines used:
  - 1. Google Scholar

http://scholar.google.com/

2. CiteSeerx

http://citeseerx.ist.psu.edu/

- 3. Microsoft Academic Research <a href="http://academic.research.microsoft.com/">http://academic.research.microsoft.com/</a>
- 4. ScienceDirect

http://www.sciencedirect.com/



• Results:

| Title  | Keywords   | Reference                          |
|--|--|------------------------------------|
| On-Demand WebRTC Tunneling in<br>Restricted Networks                                     | Black-box testing,<br>QoS, networking                | (Sandholm et al.,<br>2013)         |
| WebRTC quality assessment: Dangers of black-box testin                                   | Black-box testing,<br>QoS, objective<br>QoE          | (Cinar and Melvin, 2014)           |
| The impact of mobile device factors on QoE for multi-party video conferencing via WebRTC | Subjective QoE                                       | (Vucic and Skorin-<br>Kapov, 2015) |
| WebRTCbench: a benchmark for<br>performance assessment of WebRTC<br>implementations      | Performance<br>testing,<br>framework, open<br>source | (Taheri et al. <i>,</i><br>2015)   |



• Results:

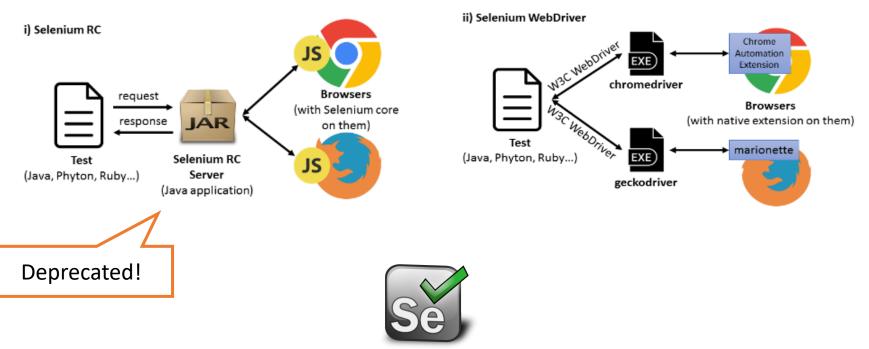
| Title  | Keywords  | Reference                  |
|--|---|----------------------------|
| Jattack: a WebRTC load testing tool  | Load testing, QoS,<br>framework                                   | (Amirante et al.,<br>2016) |
| Performance comparison of a WebRTC server on Docker versus virtual machine | Load testing, QoS   | (Spoiala et al., 2016)     |
| Testing Framework for WebRTC Services                                      | Black-box testing, QoE,<br>QoS, framework, open<br>source         | (García et al.,<br>2016a)  |
| Analysis of Video Quality and End-to-End<br>Latency in WebRTC              | Load testing, QoS,<br>objective QoE,<br>framework, open<br>source | (García et al.,<br>2016b)  |
| WebRTC Testing: Challenges and Practical Solutions                         | Load testing, QoS,<br>objective QoE,<br>framework, networking     | (García et al., 2017)      |



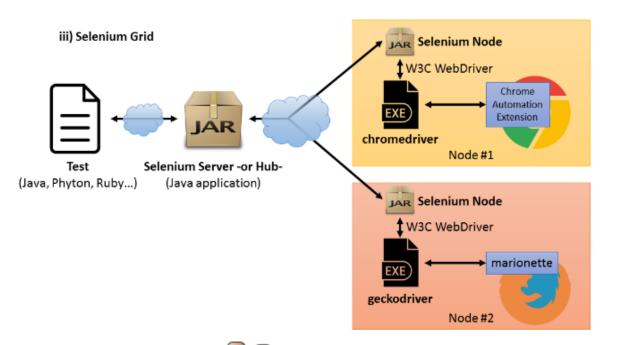
- Findings/conclusions:
  - Each contribution is focused in an specific domain (load testing, black-box, QoS, networking, ...)
  - Implementation not always available
  - Fully integrated solution not available
  - Quality of Experience (QoE) is a promising research line applied to WebRTC



- 1. Selenium
  - Open source testing framework which allows to control real browsers using different programming languages



1. Selenium













#### 2. TestRTC

- Commercial integrated platform aimed to test, monitor and analyze WebRTC-based communications
  - Use of real browsers
  - JavaScript API (built on the top of Nightwatch.js)
  - Network awareness
  - WebRTC tests at scale
  - Monitor Key Performance Indicators (KPIs) such as channel types, bitrate, timing, packet loss, and jitter
  - WebRTC-internals analyzer
  - Live preview of the remote browser





- Findings/conclusions:
  - In the open source arena, Selenium is a must-know tool to carry out automated testing of WebRTC-based application, but:
    - Specific capabilities for WebRTC are not available
    - Usually, QA teams builds its own testing frameworks on the top of Selenium (WebDriver/Grid)
  - In the commercial arena, TestRTC offers an integrated powerful solution for testing WebRTC-based applications
    - Convenient for companies and large projects
    - You need to pay for it, so it is difficult to assume for open source or small project

## 5. Grey literature



#### • Sources:

- 1. Google Testing Blog https://testing.googleblog.com/
- 2. Google Test Automation Conference (GTAC) https://developers.google.com/google-test-automationconference/
- 3. WebRTC Conference

https://webrtc-conference.com/

4. BlogGeek.me

https://bloggeek.me/

5. WebRtcHacks.com

https://webrtchacks.com/

## 5. Grey literature



#### • Results

| Title   | Keywords                            | Reference                   |
|---|-------------------------------------|-----------------------------|
| WebRTC Audio Quality Testing                            | Black-box testing,<br>objective QoE | (Höglund, 2013a)            |
| Automated Video Quality Measurements                    | Black-box testing,<br>objective QoE | (Höglund, 2013b)            |
| Chrome-Firefox WebRTC Interop Test                      | Interoperability testing            | (Höglund, 2014)             |
| Audio Testing - Automatic Gain Control                  | Black-box testing                   | (Höglund, 2015)             |
| The WebRTC Troubleshooter:<br>test.webrtc.org           | Black-box testing, QoS              | (Pascual, 2015)             |
| Overcoming the Challenges in Testing<br>WebRTC Services | Testing methodology                 | (Levent-levi <i>,</i> 2015) |
| Quality Assurance for WebRTC Services                   | Testing methodology                 | (Levent-levi, 2016)         |

## 5. Grey literature



- Findings/conclusions:
  - Spread contributions (tools, methodologies, ...)
  - Quite interesting to follow the right people to be in touch with the latest trends

# 6. Conclusions and future work

- WebRTC is a set of technologies aimed to provide real time media capabilities to web applications
  - WebRTC applications are more and more demanded
  - They involve complex, distributed and heterogeneous network topologies (testing is not trivial)
- In the light of results, we conclude there are significant effort in the field of WebRTC testing
- There is room for improvement in several aspects, such as QoE and integrated open source solutions

# 6. Conclusions and future work

- Future work: ElasTest (H2020 project)
  - The objective of ElasTest is to provide a flexible open source testing platform aimed to simplify the end-toend testing processes for different types of applications (among them, WebRTC-based applications)



# **ElasTest**



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# Thank you QA

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